

CUBIST STILL LIFE

CUBISM – A revolutionary art style of the early 20th Century invented by Picasso and Braque which presents fractured & multiple viewpoints in a single design.

Two Phases of Cubism:

Analytical – Artists took recognizable objects like the violin and broke them down or fractured them into parts as if to analyze them. (kind of like a kaleidoscope or putting something in liquid nitrogen and breaking it with a hammer)

Synthetic – Artists combined fragments of other materials with drawing and painting or painted forms that imitated collage. Review – Picasso along with Braque were given credit for creating a new style of art , Collage – The French term meaning pasting or gluing

OBJECTIVES:

The student will create a drawing in the analytical Cubist style, demonstrating craftsmanship in the use of drawing and shading. The student will understand the general characteristics of Cubism through this process.

Procedure:

1. Draw three or more objects of differing shapes on the picture plane, arranging these shapes into a still life. Use cubist devices like transparency and overlapping objects.
2. Fracture the shapes with lines that go top to bottom, and side to side
3. Shade from opposite edges in each section formed by the intersecting lines, use white pencil on one side and black pencil on the other, blending both out to middle of shape, leaving some of the brown paper showing between the two neutrals.
4. Use this shading technique throughout the composition to connect the objects to each other and to the background.

Evaluation:

- Objects are drawn with sufficient complexity and care – 3 or more
- Objects have some overlapping with one another, forming some transparent spaces
- Balance is achieved in placement of objects on the picture plane
- Balance is achieved in placement of lines across the picture plane
- Balance is achieved by the correct amount of value change between black white, and brown
- Individual shapes or parts formed by overlapping are shaded correctly

Extension Lesson – Portrait in above Cubism technique